

# ABIKUMAR DHARMARAJ

## Java Backend Developer (Java/MySQL)

Velachery , Chennai - 600042

Phone: +91 9345794881

abikumarr003@gmail.com

### SKILLS:

- Java (primary)
- MySQL
- Spring Boot Framework
- HTML and CSS

### OTHER TOOLS:

- VS Code
- Git and GitHub
- Eclipse(Java)

### EDUCATION:

**Graduation:**(7.4 CGPA) - 2025

Kings Engineering College ,  
Kanchipuram , Chennai

**HSC Education:**(77.5%) - 2021

Margoschis Higher Secondary  
School , Nazareth , Thoothukudi

**SSLC Education:**(67.8%) - 2019

Margoschis Higher Secondary  
School , Nazareth , Thoothukudi

### CERTIFICATION:

- Certified in Java Full Stack  
Development by SLA Institute
- Certified in My SQL by Udemy

### HOBBIES:

- Playing Chess
- Listening to Music
- Surfing the Internet

### LANGUAGES:

- English (Fluent)
- Tamil (Mother tongue)

### PROFILE:

A motivated Java Developer with a strong foundation in Java programming and MySQL. Familiar with Spring boot basics and eager to apply my skills in a professional environment. Seeking an opportunity to contribute to innovative projects, expand my knowledge, and grow within a dynamic development team. I'm eager to use my skills, learn from others, and contribute to meaningful projects in a team-oriented workplace.

### INTERNSHIP:

#### Codsoft Internship:

#### Java developer Intern | Codsoft :

Completed three key tasks during internship, enhancing Java development skills and gaining hands-on experience in real-world projects.

#### Tasks:

- **Number Guessing Game** : A simple number guessing game in Java where the player tries to guess a randomly generated number within a specified range.
- **Student Grade Calculator** : A Java program that calculates and displays a student's grade based on their exam scores and predefined grading criteria.
- **ATM Interface** : A Java-based ATM interface that allows users to check balance, withdraw, deposit, and transfer money securely using their account credentials.

### PROJECT:

**Title** : Personalized E-learning Platform using AI techniques

**Technologies Used** : Fluxy AI , AI Powered virtual proctoring, Alter Ego

**Team Size** : 4

#### Project Description :

- This project focuses on making learning more effective by adapting study materials to each students individual needs.
- AI-driven learning adapts to individual comprehension and preferences ,that is helpful for each learners.
- Enhances knowledge retention and improves learning outcomes.

### EXTRA CURRICULAR ACTIVITIES:

- **Chess & Cognitive Development** : Actively participated in chess tournaments during school and college, demonstrating strong strategic thinking and concentration skills.